## Number - number and place value

- Count forwards or backwards in steps of integers, decimals, powers of 10
- Read, write, order and compare numbers up to 10000000 and determine the value of each digit
- Identify the value of each digit to three decimal places
- Identify, represent and estimate numbers using the number line
- Order and compare numbers including integers, decimals and negative numbers
- Find $0.001,0.01,0.1,1,10$ and powers of 10 more/less than a given number
- Round any whole number to a required degree of accuracy
- Round decimals with three decimal places to the nearest whole number or one or two decimal places
- Multiply and divide numbers by 10,100 and 1000 giving answers up to three decimal places
- Use negative numbers in context, and calculate intervals across zero
- Describe and extend number sequences including those with multiplication and division steps, inconsistent steps, alternating steps and those where the step size is a decimal
- Solve number and practical problems that involve all of the above


## Number - fractions, decimals and percentages

- Compare and order fractions, including fractions >1 (including on a number line)
- Use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts
- Associate a fraction with division and calculate decimal fraction equivalents (e.g. 3
0.375 and 8 )
- Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- Multiply simple pairs of proper fractions, writing the answer in its simplest form
$1 \quad 1 \quad 1$
(e.g. $\overline{4} \times \overline{2}=\overline{8}$ )
- Divide proper fractions by whole numbers (e.g. $\overline{\mathbf{3}} \div 2=\overline{\mathbf{6}}$ )
- Find simple percentages of amounts
- Solve problems involving fractions
- Solve problems which require answers to be rounded to specified degrees of accuracy
- Solve problems involving the calculation of percentages (e.g. of measures and such as $15 \%$ of 260 ) and the use of percentages for comparison
Ratio and proportion
- Solve problems involving the relative sizes of two quantities where missing values can be found using integer multiplication/division facts
- Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples
- Solve problems involving similar shapes where the scale factor is known or can be found


## Number - addition and subtraction

- Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method)
- Select a mental strategy appropriate for the numbers in the calculation
- Recall and use addition and subtraction facts for 1 (with decimals to two decimal places)
- Perform mental calculations including with mixed operations and large numbers and decimals
- Add and subtract whole numbers and decimals using formal written methods (columnar addition and subtraction)
- Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy
- Use knowledge of the order of operations to carry out calculations
- Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
- Solve problems involving all four operations, including those with missing numbers


## Geometry - properties of shapes

- Compare/classify geometric shapes based on the properties and sizes
- Draw 2-D shapes using given dimensions and angles
- Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
- Recognise, describe and build simple 3-D shapes, including making nets
- Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
- Find unknown angles in any triangles, quadrilaterals, regular polygons

Geometry - position and direction

- Describe positions on the full coordinate grid (all four quadrants)
- Draw and translate simple shapes on the coordinate plane, and reflect them in the axes
Statistics
- Continue to complete and interpret information in a variety of sorting diagrams (including sorting properties of numbers and shapes)
- Interpret and construct pie charts and line graphs and use these to solve problems
- Solve comparison, sum and difference problems using information presented in all types of graph
Calculate and interpret the mean as an average


## Algebra

- Use simple formulae
- Generate and describe linear number sequences
- Express missing number problems algebraically
- Find pairs of numbers that satisfy an equation with two unknowns - Enumerate possibilities of combinations of two variables

Number - multiplication and divisic

- Choose an appropriate strategy to solve a calculation based upon the numbers involved (recall a known fact, calculate mentally, use a jotting, written method)
- Identify common factors, common multiples and prime numb
- Use partitioning to double or halve any number
- Perform mental calculations, including with mixed operations and large numbers
- Multiply multi-digit numbers up to 4 digits by a two-digit wh number using the formal written method of long multiplicati
- Multiply one-digit numbers with up to two decimal places by whole numbers
- Divide numbers up to 4 digits by a two-digit whole number 4 the formal written methods of short or long division, and interpret remainders as whole number remainders, fractions by rounding, as appropriate for the context
- Use written division methods in cases where the answer has to two decimal places
- Use estimation and inverse to check answers to calculations determine, in the context of a problem, an appropriate degn of accuracy
- Use knowledge of the order of operations to carry ou calculations
- Solve problems involving all four operations, including those with missing numbers


## Measurement

- Use, read and write standard units of length, mass, volume o time using decimal notation to three decimal places
- Convert between standard units of length, mass, volume and time using decimal notation to three decimal places
- Convert between miles and kilometres
- Recognise that shapes with the same areas can have differe perimeters and vice versa
- Calculate the area of parallelograms and triangles
- Recognise when it is possible to use formulae for area and volume of shapes
- Calculate, estimate and compare volume of cubes and cuboid using standard units, including cubic centimetres ( $\mathrm{cm}^{3}$ ) and cubic metres ( $\mathrm{m}^{3}$ ), and extending to other units (e.g. $\mathrm{mm}^{3}$ an $\mathrm{km}^{3}$ )
- Calculate differences in temperature, including those that involved a positive and negative temperature
- Solve problems involving the calculation and conversion of ur of measure, using decimal notation up to three decimal place where appropriate


## The writing in black shows the New National Curriculum Objectives 2014 that will be taught in this year group.

The writing in green shows additional objectives historically taught in year 6 which will help the National Curriculum Aims to be met.

